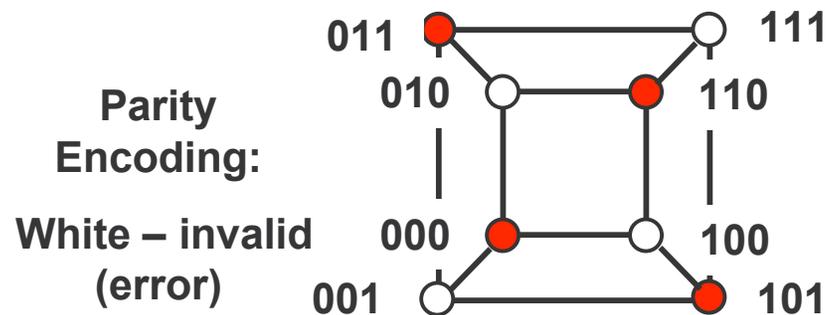
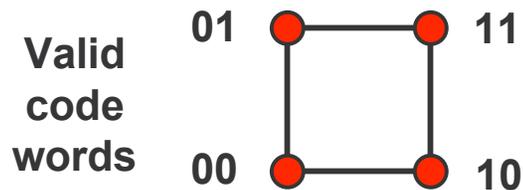


# [ Error Coding ]

- Transmission process may introduce errors into a message.
  - Single bit errors versus burst errors
- Detection:
  - Requires a convention that some messages are invalid
  - Hence requires extra bits
  - An  $(n,k)$  code has codewords of  $n$  bits with  $k$  data bits and  $r = (n-k)$  redundant check bits
- Correction
  - Forward error correction: many related code words map to the same data word
  - Detect errors and retry transmission

# [ Parity ]

- 1-bit error detection with parity
  - Add an extra bit to a code to ensure an even (odd) number of 1s
  - Every code word has an even (odd) number of 1s



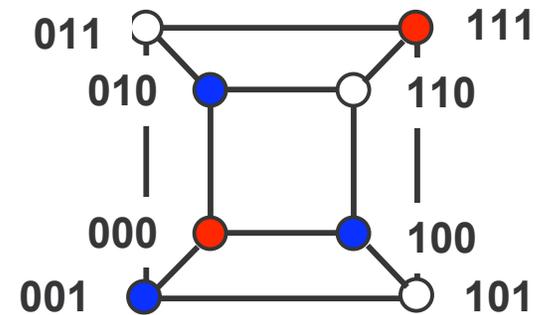
# [ Voting ]

- 1-bit error correction with voting
  - Every codeword is transmitted n times

Valid  
code  
words



Voting:  
White – correct to 1  
Blue - correct to 0



# Basic Concept: Hamming Distance

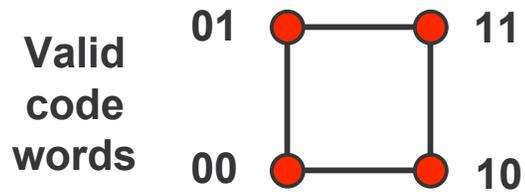
- *Hamming distance* of two bit strings = number of bit positions in which they differ.
- If the valid words of a code have minimum Hamming distance  $D$ , then  $D-1$  bit errors can be detected.
- If the valid words of a code have minimum Hamming distance  $D$ , then  $\lfloor (D-1)/2 \rfloor$  bit errors can be corrected.

1	0	1	1	0
1	1	0	1	0

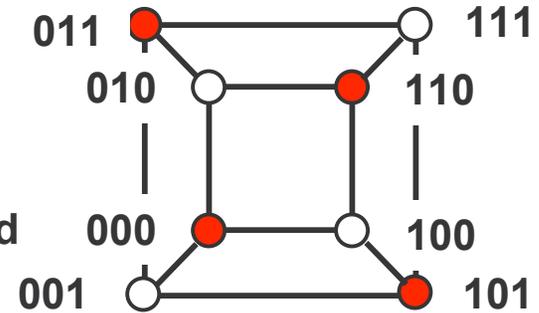
HD=2

# [ Examples ]

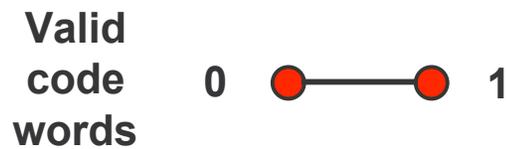
## ■ Parity



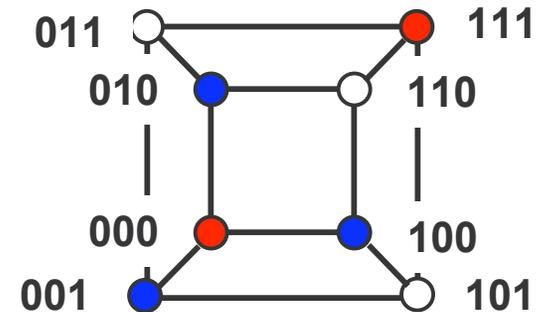
Parity Encoding:  
White – invalid (error)



## ■ Voting



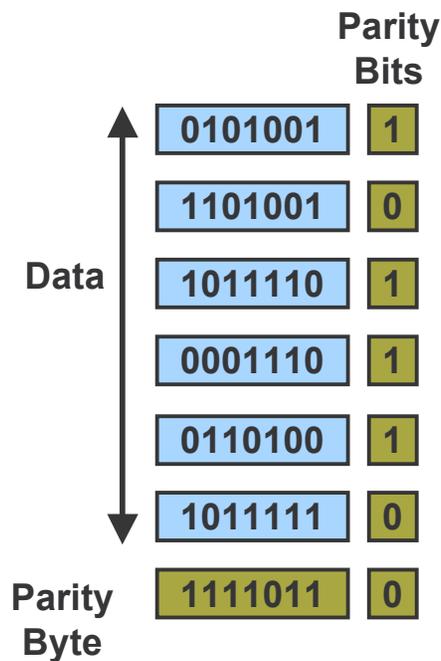
Voting:  
White – correct to 1  
Blue - correct to 0



# Digital Error Detection Techniques

- Two-dimensional parity
  - Detects up to 3-bit errors
  - Good for burst errors
- IP checksum
  - Simple addition
  - Simple in software
  - Used as backup to CRC
- Cyclic Redundancy Check (CRC)
  - Powerful mathematics
  - Tricky in software, simple in hardware
  - Used in network adapter

# [ Two-Dimensional Parity ]



- Use 1-dimensional parity
  - Add one bit to a 7-bit code to ensure an even/odd number of 1s
- Add 2nd dimension
  - Add an extra byte to frame
    - Bits are set to ensure even/odd number of 1s in that position across all bytes in frame
- Comments
  - Catches all 1-, 2- and 3-bit and most 4-bit errors

# [ Internet Checksum ]

- Idea

- Add up all the words
- Transmit the sum

- Internet Checksum

- Use 1's complement addition on 16bit codewords

- Example

■ Codewords:		-5	-3
■ 1's complement binary:	1010	1100	
■ 1's complement sum		1000	

- Comments

- Small number of redundant bits
- Easy to implement
- Not very robust

# [ IP Checksum ]

```
u_short cksum(u_short *buf, int count) {
    register u_long sum = 0;
    while (count--) {
        sum += *buf++;
        if (sum & 0xFFFF0000) {
            /* carry occurred, so wrap around */
            sum &= 0xFFFF;
            sum++;
        }
    }
    return ~(sum & 0xFFFF);
}
```

# Cyclic Redundancy Check (CRC)

- Goal
  - Maximize protection, Minimize extra bits
- Idea
  - Add k bits of redundant data to an n-bit message
  - N-bit message is represented as a n-degree polynomial with each bit in the message being the corresponding coefficient in the polynomial
  - Example
    - Message = 10011010
    - Polynomial
$$= 1 * x^7 + 0 * x^6 + 0 * x^5 + 1 * x^4 + 1 * x^3 + 0 * x^2 + 1 * x + 0$$
$$= x^7 + x^4 + x^3 + x$$

# [ CRC ]

---

- Select a divisor polynomial  $C(x)$  with degree  $k$ 
  - Example with  $k = 3$ :
    - $C(x) = x^3 + x^2 + 1$
- Transmit a polynomial  $P(x)$  that is evenly divisible by  $C(x)$ 
  - $P(x) = M(x) + k \text{ bits}$

# [ CRC - Sender ]

- Steps

- $T(x) = M(x)$  by  $x^k$  (zero extending)
- Find remainder,  $R(x)$ , from  $T(x)/C(x)$
- $P(x) = T(x) - R(x) \Rightarrow M(x)$  followed by  $R(x)$

- Example

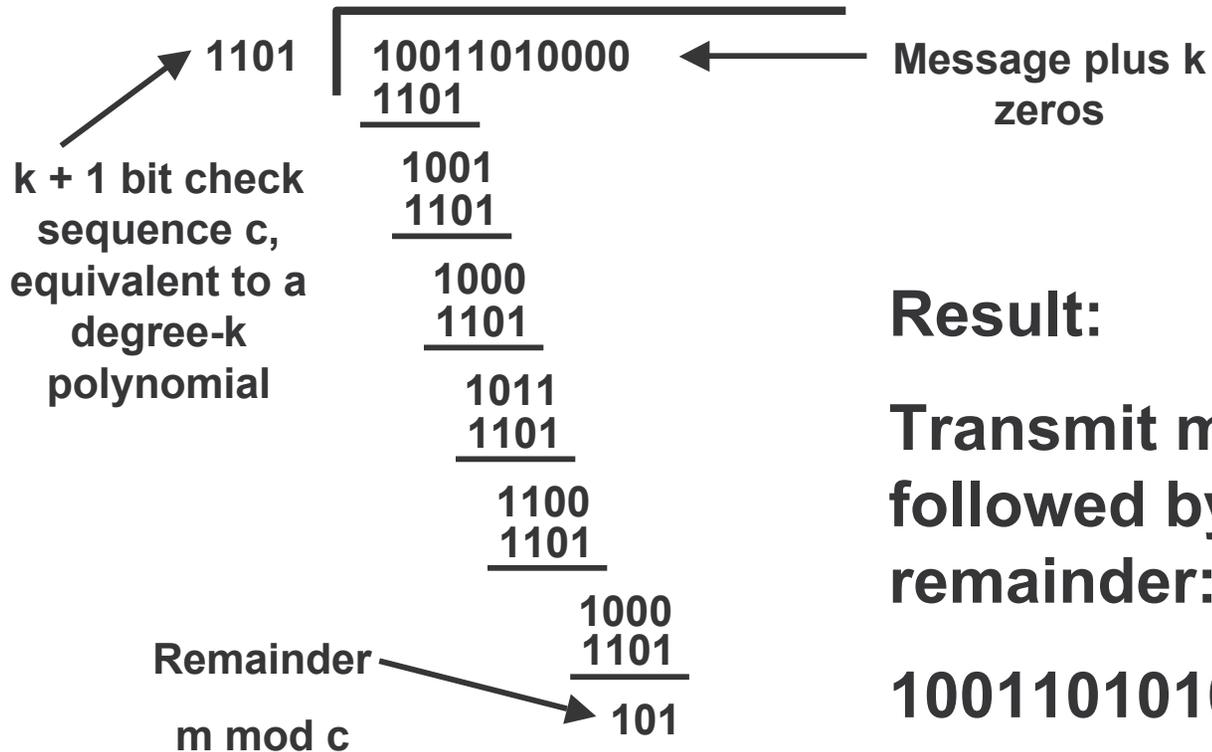
- $M(x) = 10011010 = x^7 + x^4 + x^3 + x$
- $C(x) = 1101 = x^3 + x^2 + 1$
- $T(x) = 10011010000$
- $R(x) = 101$
- $P(x) = 10011010101$

# [ CRC - Receiver ]

- Receive Polynomial  $P(x) + E(x)$ 
  - $E(x)$  represents errors
  - $E(x) = 0$ , implies no errors
- Divide  $(P(x) + E(x))$  by  $C(x)$ 
  - If result = 0, either
    - No errors ( $E(x) = 0$ , and  $P(x)$  is evenly divisible by  $C(x)$ )
    - $(P(x) + E(x))$  is exactly divisible by  $C(x)$ , error will not be detected

# CRC – Example Encoding

$$\begin{array}{llll}
 C(x) = & x^3 + x^2 + 1 & = & 1101 & \text{Generator} \\
 M(x) = & x^7 + x^4 + x^3 + x & = & 10011010 & \text{Message}
 \end{array}$$



**Result:**

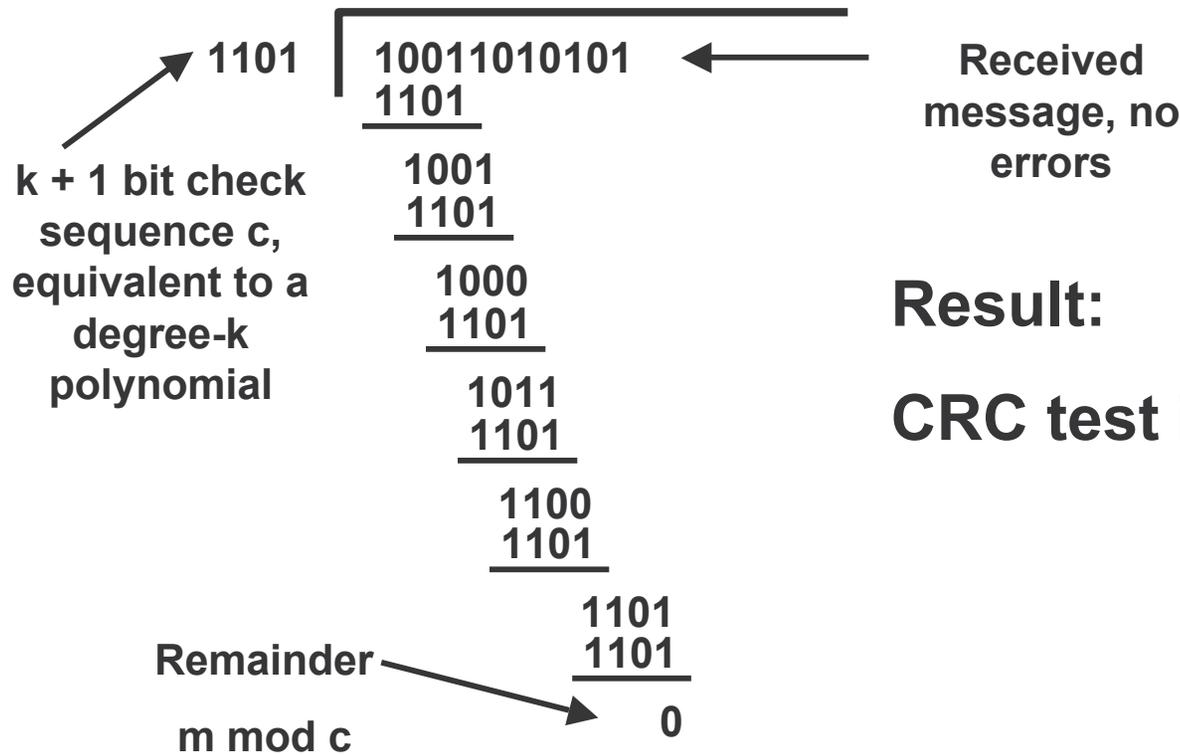
**Transmit message followed by remainder:**

**10011010101**

# CRC – Example Decoding – No Errors

$$C(x) = x^3 + x^2 + 1 = 1101 \quad \text{Generator}$$

$$P(x) = x^{10} + x^7 + x^6 + x^4 + x^2 + 1 = 10011010101 \quad \text{Received Message}$$

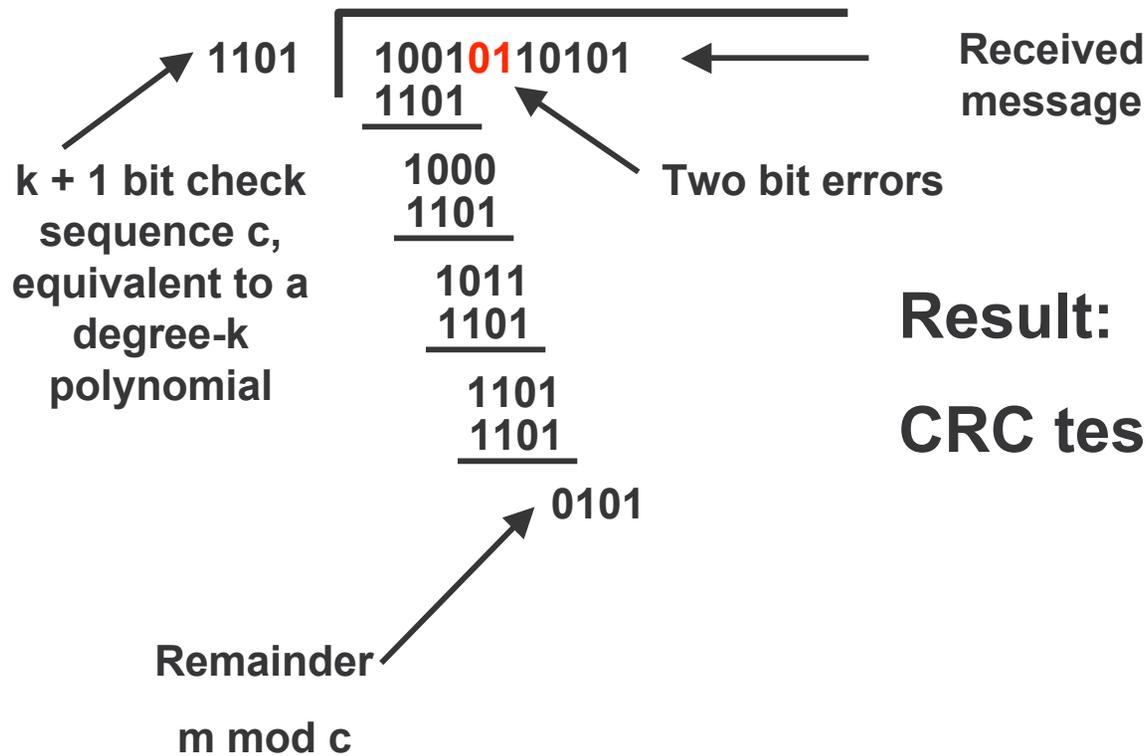


**Result:**  
**CRC test is passed**

# CRC – Example Decoding – with Errors

$$C(x) = x^3 + x^2 + 1 = 1101 \quad \text{Generator}$$

$$P(x) = x^{10} + x^7 + x^5 + x^4 + x^2 + 1 = 10010110101 \quad \text{Received Message}$$



# CRC Error Detection

- Properties
  - Characterize error as  $E(x)$
  - Error detected unless  $C(x)$  divides  $E(x)$ 
    - (i.e.,  $E(x)$  is a multiple of  $C(x)$ )
- What errors can we detect?
  - All single-bit errors, if  $x^k$  and  $x^0$  have non-zero coefficients
  - All double-bit errors, if  $C(x)$  has at least three terms
  - All odd bit errors, if  $C(x)$  contains the factor  $(x + 1)$
  - Any bursts of length  $< k$ , if  $C(x)$  includes a constant term
  - Most bursts of length  $\geq k$

# [ CRC Error Detection ]

- Odd number of bit errors can be detected if  $C(x)$  contains the factor  $(x + 1)$

Proof:

- $C(x) = (x + 1) C'(x)$   
 $\Rightarrow C(1) = 0$  ( $\Leftrightarrow C(x)$  has an even number of terms)
- $P(x) = C(x) f(x) = (x + 1) C'(x) f(x)$   
 $\Rightarrow P(1) = 0$  ( $\Leftrightarrow P(x)$  has an even number of terms)
- $E(x)$  has an odd number of terms (odd number of error bits)  
 $\Leftrightarrow E(1) = 1$   
 $\Rightarrow P(1) + E(1) = 0 + 1 = 1$  ..... (1)
- Assume  $E(x)$  cannot be detected by CRC with  $C(x)$   
 $\Leftrightarrow P(x) + E(x) = C(x)g(x)$   
 $\Rightarrow P(1) + E(1) = C(1)g(1) = 0$  ..... (2)

(1) contradicts (2)  $\Rightarrow E(x)$  must be detected by  $C(x)$

# [ CRC Error Detection ]

- Any error bursts of length  $< k$  will be detected if  $C(x)$  includes a constant term

Proof:

- $E(x) = x^i (x^{k-1} + \dots + 1)$ , where  $i \geq 0$
- $C(x) = x f(x) + 1$
  
- No power of  $x$  can be factored out of  $C(x)$   
 $\Rightarrow C(x)$  is not a factor of  $x^i$  .....(1)
- $C(x)$  has a degree of  $k$ : it cannot be a factor of polynomial with smaller degree (up to  $k-1$ )  
 $\Rightarrow C(x)$  is not a factor of  $x^{k-1} + \dots + 1$  .....(2)
  
- (1) (2)  $\Rightarrow C(x)$  cannot be a factor of  $E(x)$

# [ Common Polynomials for C(x) ]

CRC	C(x)
CRC-8	$x^8 + x^2 + x^1 + 1$
CRC-10	$x^{10} + x^9 + x^5 + x^4 + x^1 + 1$
CRC-12	$x^{12} + x^{11} + x^3 + x^2 + x^1 + 1$
CRC-16	$x^{16} + x^{15} + x^2 + 1$
CRC-CCITT	$x^{16} + x^{12} + x^5 + 1$
CRC-32	$x^{32} + x^{26} + x^{23} + x^{22} + x^{16} + x^{12} + x^{11} + x^{10} + x^8 + x^7 + x^5 + x^4 + x^2 + x^1 + 1$

# Cyclic Redundancy Codes (CRC)

- Commonly used codes that have good error detection properties.
  - Can catch many error combinations with a small number of redundant bits
- Based on division of polynomials.
  - Errors can be viewed as adding terms to the polynomial
  - Should be unlikely that the division will still work
- Can be implemented very efficiently in hardware.
- Examples:
  - CRC-32: Ethernet
  - CRC-8, CRC-10, CRC-32: ATM

# Error Detection vs. Error Correction

- Detection
  - Pro: Overhead only on messages with errors
  - Con: Cost in bandwidth and latency for retransmissions
- Correction
  - Pro: Quick recovery
  - Con: Overhead on all messages
- What should we use?
  - Correction if retransmission is too expensive
  - Correction if probability of errors is high